

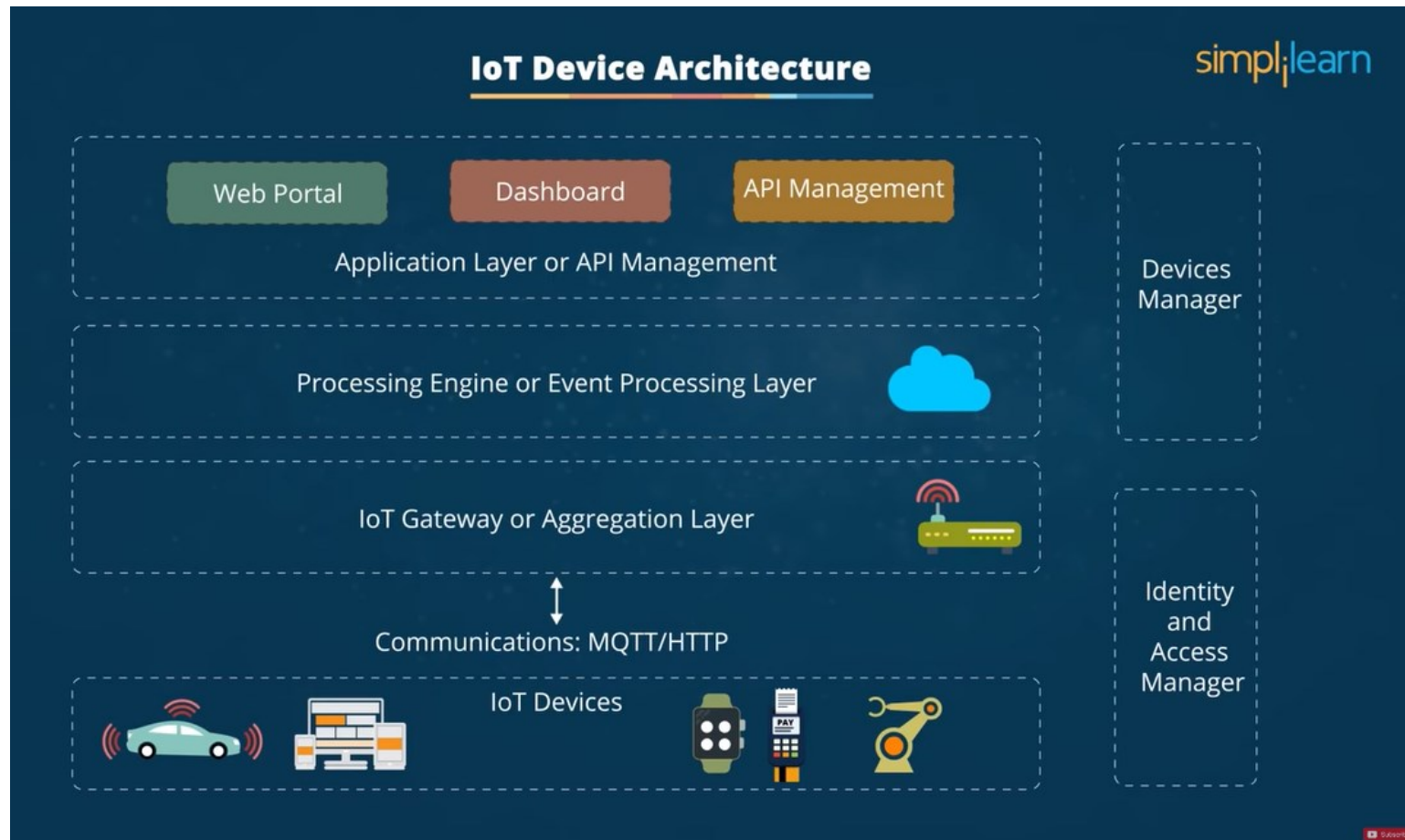
CS433: Internet of Things

NCS463: Internet of Things

Dr. Ahmed Shalaby

<http://bu.edu.eg/staff/ahmedshalaby14>

Internet of Things – Architecture



Communications

□ Zigbee

- What are Zigbee?
- Zigbee Applications?
- Why Zigbee?
- Zigbee Architecture.
- Key Features of Zigbee.

Source: [Zigbee](#)

Communications : Zigbee

□ Zigbee

- Zigbee is a **complete IoT solution** — ZigBee is an **open, global, packet-based protocol** designed to provide an easy-to-use architecture for secure, reliable, low power wireless networks.
- ZigBee is a technological standard created for **controlling and sensing** the network. ZigBee is based on **IEEE 802.15.4** and is created by Zigbee Alliance.
- ZigBee is a **Personal Area Network standard that addresses** the need for very **low-cost** implementation of **Low power devices** with **Low data rates** for **short-range** wireless communications.
- The ZigBee Alliance explains the origin of the name as: “The technique that **honey bees** use to communicate new-found food sources to other members of the colony is referred to as the ZigBee Principle. Using this silent, but powerful communication system, whereby the bee dances in a **zig-zag pattern**, he is able to share information, such as the location, distance and direction of a newly discovered food source to its fellow colony members.”

Communications : Zigbee

□ Zigbee Applications



ZigBee Remote Control



ZigBee Health Care



ZigBee Smart Energy



ZigBee Retail Services



ZigBee Home Automation



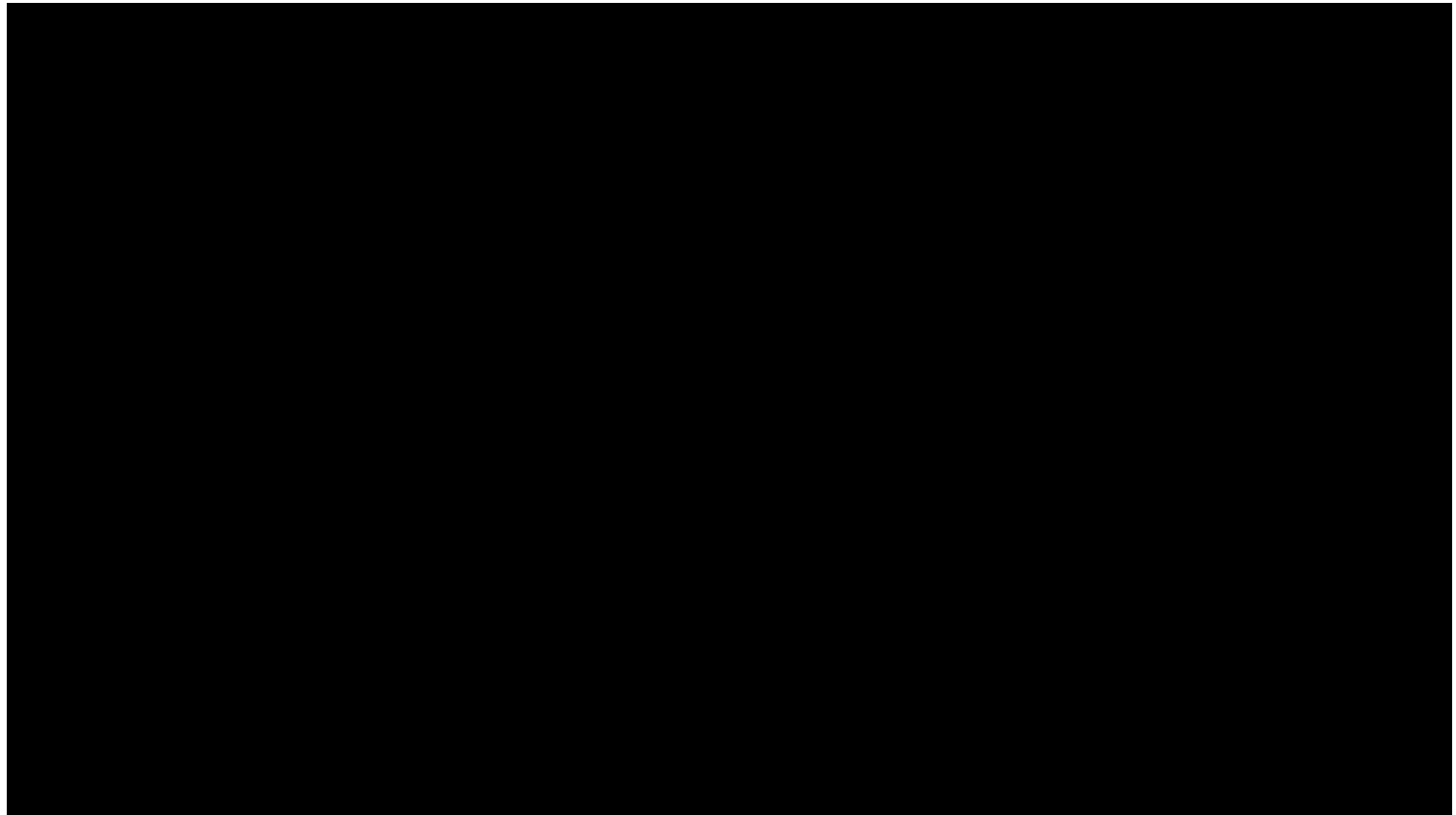
ZigBee Building Automation



ZigBee Telecommunication Services

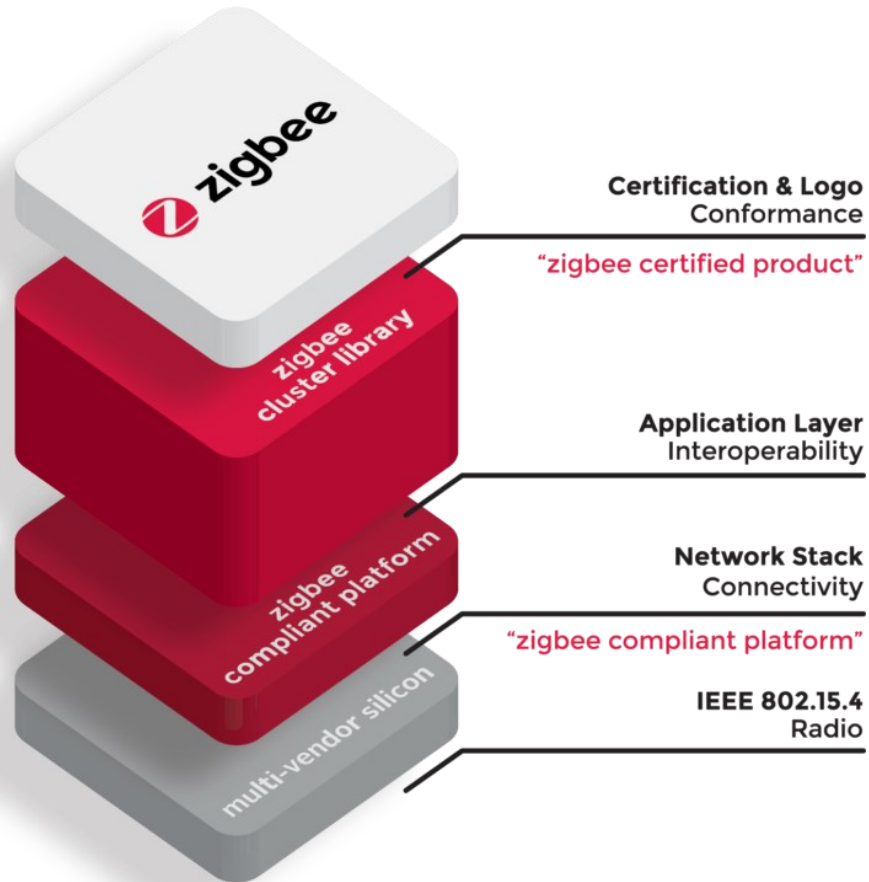
Communications : Zigbee

□ Zigbee (Why)



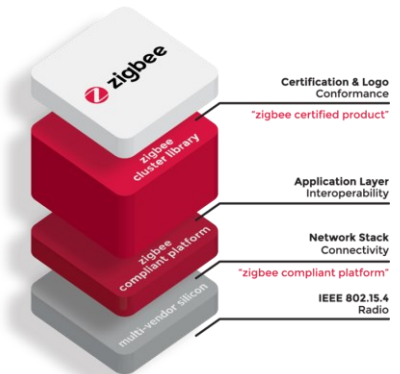
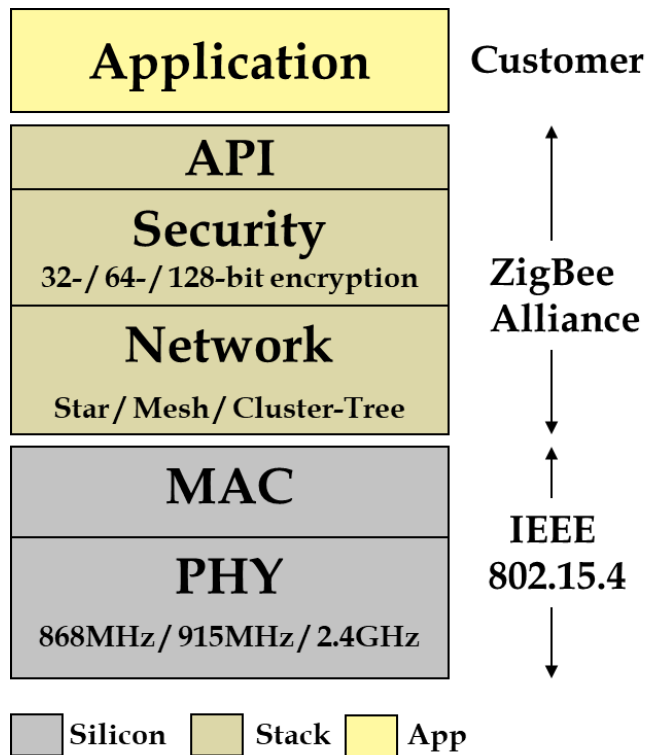
Communications : Zigbee

□ Zigbee (Why)



Communications : Zigbee

□ Zigbee (Why)



ZigBee Alliance

- ▶ "the software"
- ▶ Network, Security & Application layers
- ▶ Brand management

IEEE 802.15.4

- ▶ "the hardware"
- ▶ Physical & Media Access Control layers

Communications : Zigbee

□ Zigbee Characteristics:

- Low cost.
- Easy to implement.
- Low power consumption.
- Supports up to 65,000 nodes.
- Supports mesh, tree and star networks.
- Low data rate. (20,40,250,1000) kbit per second.
- Star or Peer-to-Peer operation.
- low latency devices.
- CSMA-CA channel access.
- Dynamic device addressing.
- Fully handshaked protocol for transfer reliability.

Communications : Zigbee

❑ Zigbee Frequencies and Data Rates:

Frequency Band	Frequency Range	Region	Release Year
868 MHz	868–868.6 MHz	European countries	2003- 2006- (Modifications) 2007 (CSS , UWB)
915 MHz	902–928 MHz	North America, Australia, and New Zealand	
2.4GHz	2400–2483.5 MHz	World Wide	
780 MHz	779–787 MHz	China	2009 (PHYs)
950 MHz	950–956 MHz	Japan	

	<u>BAND</u>	<u>COVERAGE</u>	<u>DATA RATE</u>	<u># of CHANNELS</u>
2.4GHz	ISM	Worldwide	250kbps	16
868 MHz		Europe	20kbps	1
915MHz	ISM	Americas	40kbps	10

Communications : Zigbee

❑ Zigbee Frequencies and Data Rates:

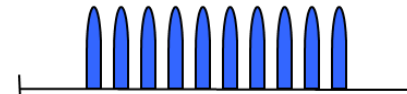
**868MHz / 915MHz
PHY**

Channel 0



868.3 MHz

Channels 1-10



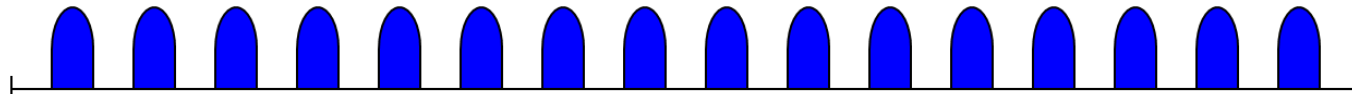
2 MHz

902 MHz

928 MHz

**2.4 GHz
PHY**

Channels 11-26



5 MHz

2.4 GHz

2.4835 GHz

Communications : Zigbee

□ IEEE 802.15.4

- IEEE Std 802.15.4 is designed to be:
 - Short-range service without infrastructure.
 - Consume little power.
 - Low operating cost.
- How ?
 - Low Duty cycle (99% inactive ,standby mode, consume≈ zero power)
 - Modulation (modulation scheme is chosen to be highly efficient, enabling a low-cost implementation (DSSS, QPSK , BPSK)).
 - Quality of service (a simple full-handshake protocol to ensure reliable data transfer).

Communications : Zigbee

- ❑ IEEE 802.15.4 PHY Layer provides the interface with the physical medium and is in charge of:
 - Activation and deactivation of the radio transceiver.
 - Energy Detection (ED) within the current channel.
 - Link Quality Indicator (LQI) for received packets.
 - Clear Channel Assessment (CCA) determines whether the wireless medium is ready or busy.
 - Channel frequency selection.
 - Data transmission and reception.

Communications : Zigbee

❑ IEEE 802.15.4 added Chirp Spread Spectrum (CSS)

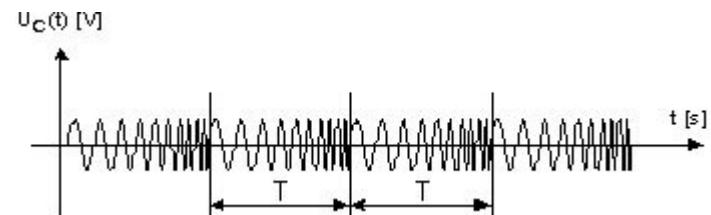
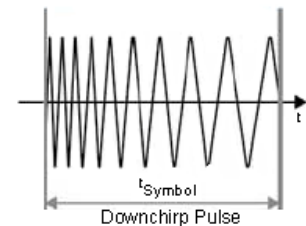
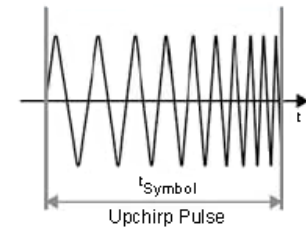
- Each symbol is transmitted with a chirp pulse and a fixed time duration.

- Pros

- Robust against Noise and Multipath Fading
- Most effective Utilization of the given Bandwidth
- Simple Synchronization due to chirp pattern repetition
- Low power consumption
- Quality on Demand support

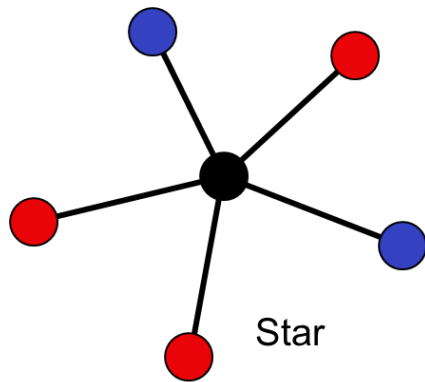
- Cons

- Complexity
- Hardware Implementation

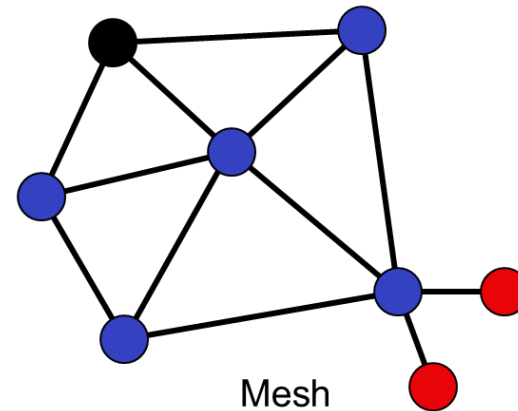


Communications : Zigbee

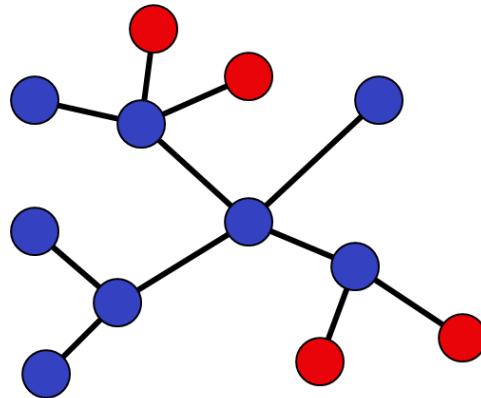
Zigbee Architecture



Star



Mesh

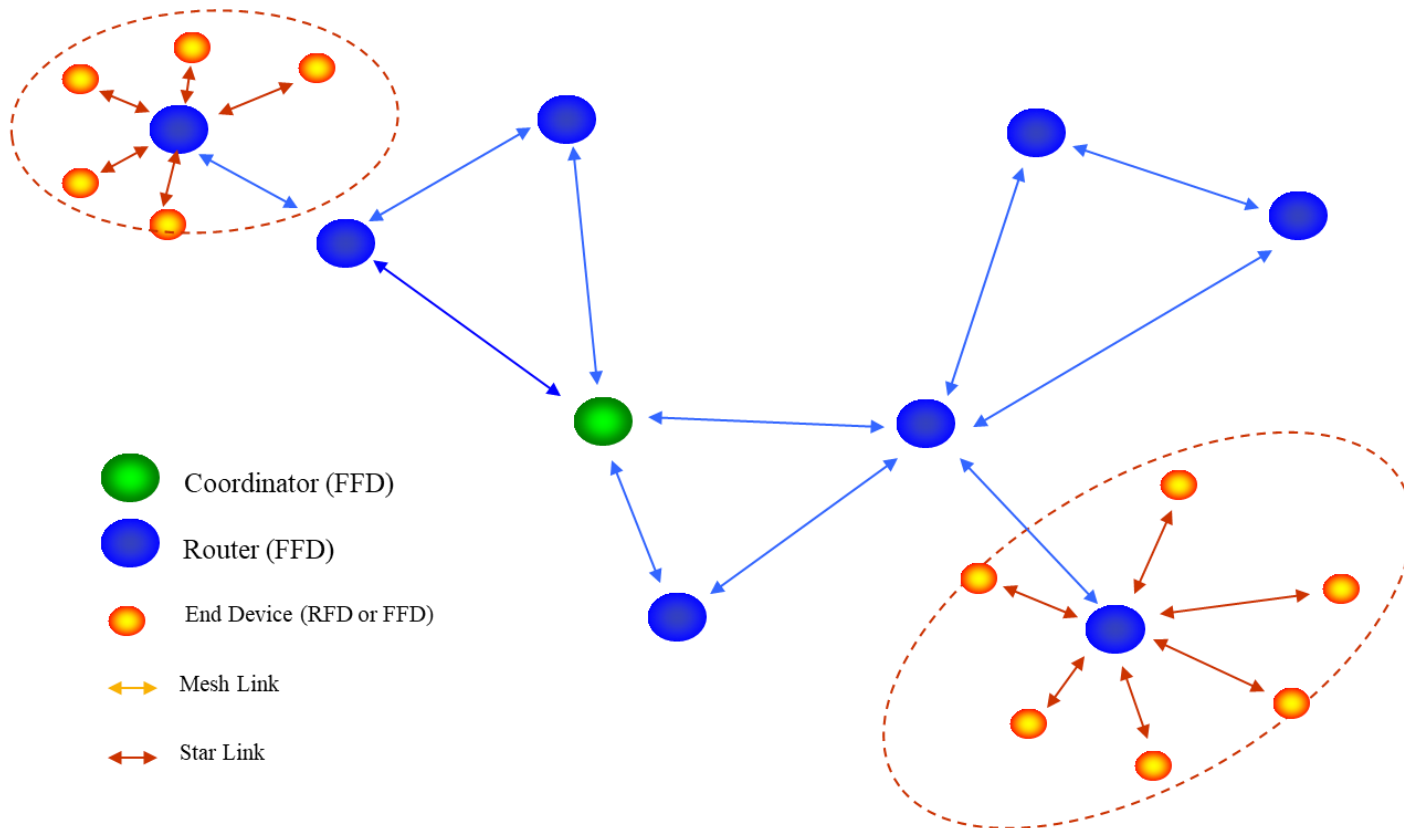


Cluster Tree

- PAN coordinator
- Full Function Device
- Reduced Function Device

Communications : Zigbee

Zigbee Architecture



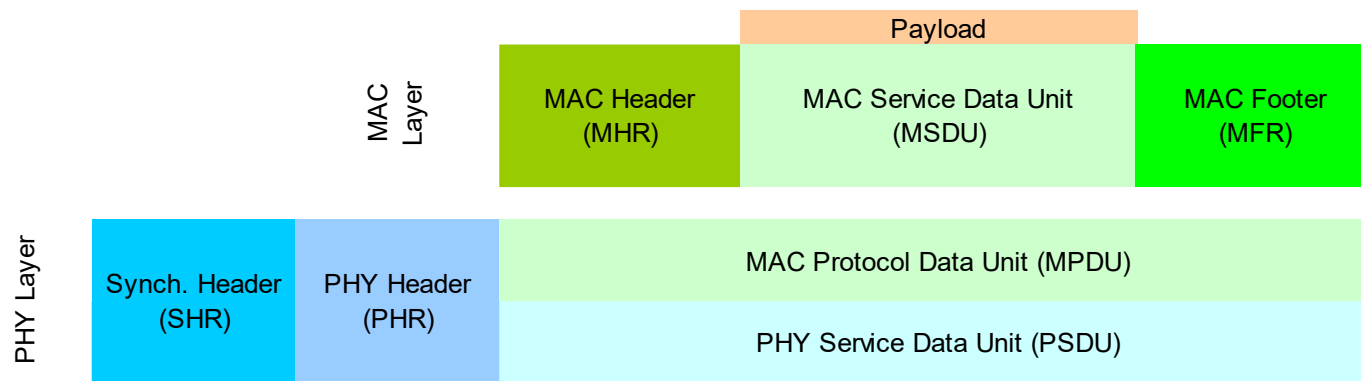
Communications : Zigbee

Zigbee Architecture

- Full function device (FFD)
 - Any topology
 - Network coordinator capable
 - Talks to any other device
- Reduced function device (RFD)
 - Limited to star topology
 - Cannot become a network coordinator
 - Talks only to a network coordinator
 - Very simple implementation

Communications : Zigbee

Zigbee Architecture – Frame Structure



4 Types of MAC Frames

- Data Frame
- Acknowledgment Frame
- MAC Command Frame
- Beacon Frame: Transmitted by network coordinator. Contains network information, frame structure and notification of pending node messages.

Communications : Zigbee

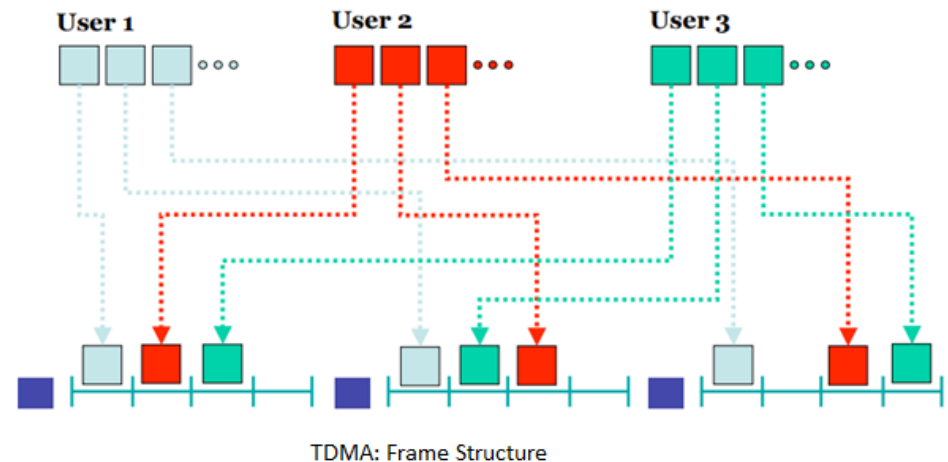
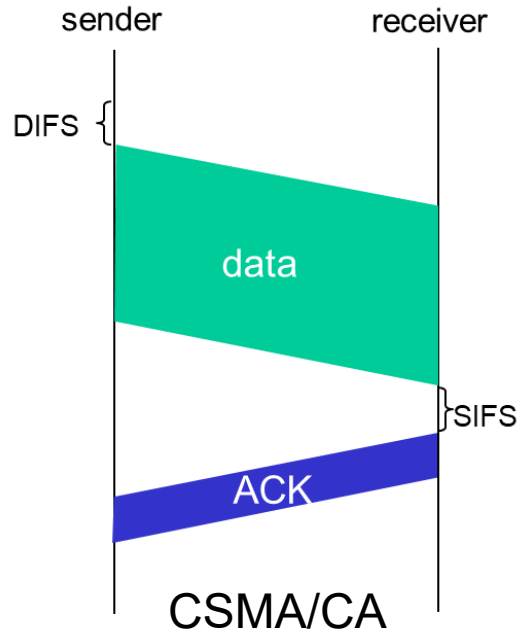
Channel Access

- Contention Based Method (Carrier-Sense Multiple Access With Collision Avoidance Mechanism)
 - Carrier sense (CA): The initial idea is that participants may only send data over the network **if the transmission medium is free**. The carrier status detection checks the channel at any time, and data is not sent until it's available.
 - Multiple access (MA): **Several stations** share a transmission medium.
 - Collision avoidance (CA): A **schedule** tries to ensure that **two or more participants do not start a transmission at the same time to avoid collisions**. If overlapping does occur, this will be detected, and the transmission will be tried again.
- Contention Free Method (Coordinator **dedicates a specific time slot to each device** (Guaranteed Time Slot (GTS)))
 - TDMA is the channelization protocol in which the bandwidth of the channel is divided into various stations on a time basis.

Communications : Zigbee

Channel Access

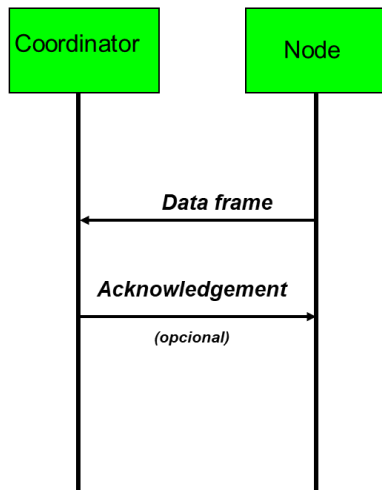
- if sense channel is idle for DIFS then transmit the entire frame (no CD).
- if sense channel busy then start a **random backoff time** timer counts down while channel idle, transmit when timer expires, if no ACK, increase random backoff interval, repeat.
- return ACK after **SIFS**.



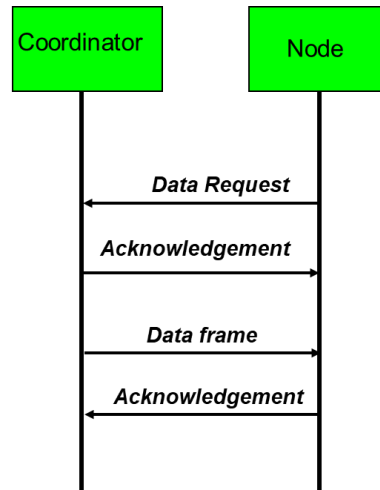
TDMA

Communications : Zigbee

Modes of Operation



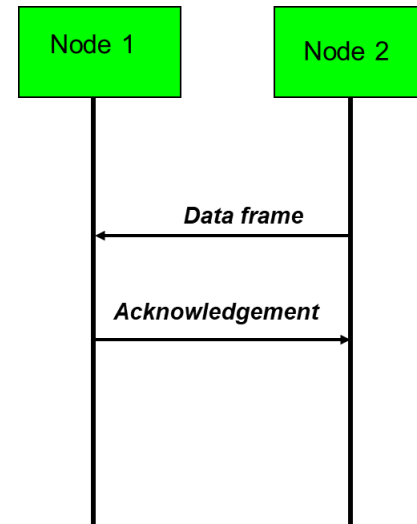
Data to Coordinator



Data from Coordinator

CSMA-CA

Nodes synchronized with Coordinator

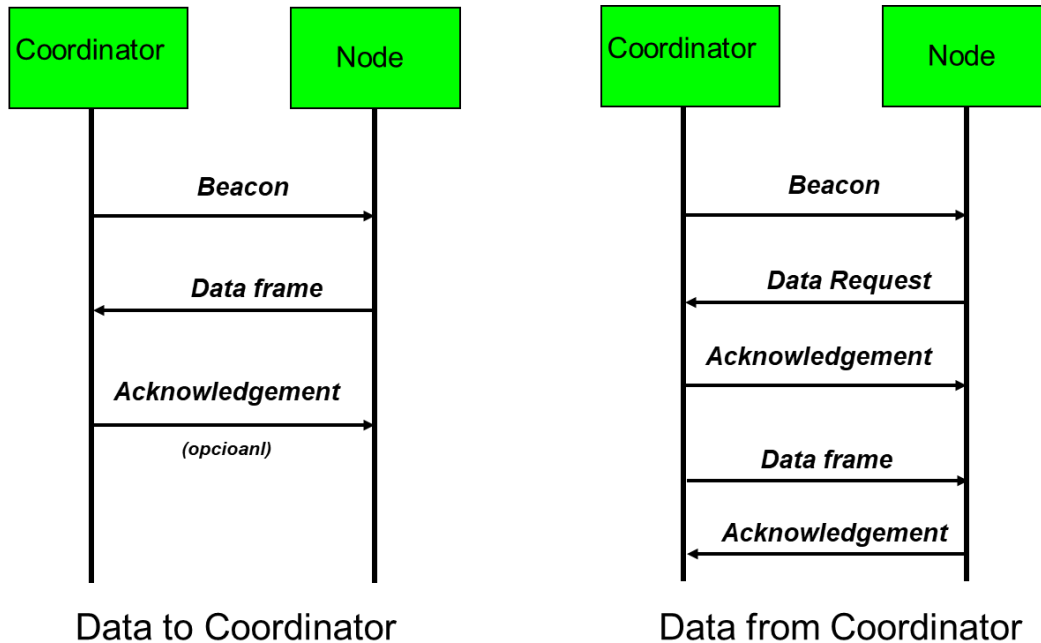


Peer-Peer

Nodes synchronized with each other

Communications : Zigbee

Modes of Operation



Beacon Mode (Slotted CSMA-CA)
Nodes synchronized with Coordinator

LoRa vs. Zigbee

	LoRa	Zigbee
Specifications authority	LoRa Alliance	Zigbee Alliance
Year of development	2009	1998
Standard	IEEE 802.15.4	IEEE 802.15.4
Frequency band	863 to 870 MHz, 902 to 928 MHz, 915 to 928 MHz, 2.4 GHz worldwide	868MHz, 915 MHz, 2.4GHz
Transmission range	3 miles (4.7 km) in urban areas, 10 miles (16 km) or more in rural areas	10 to 100 meters
Power consumption	300 bps to 37.5 kbps	low
Data rate	lower compare to Zigbee	20 kbps (868 MHz), 40Kbps (915 MHz) , 250 kbps (2.4GHz)
Topology	star	star, tree, peer-to-peer and mesh
Cost	low	middle
Application	used as Wide Area Network	used as LR-WPAN i.e. low rate wireless personal area network

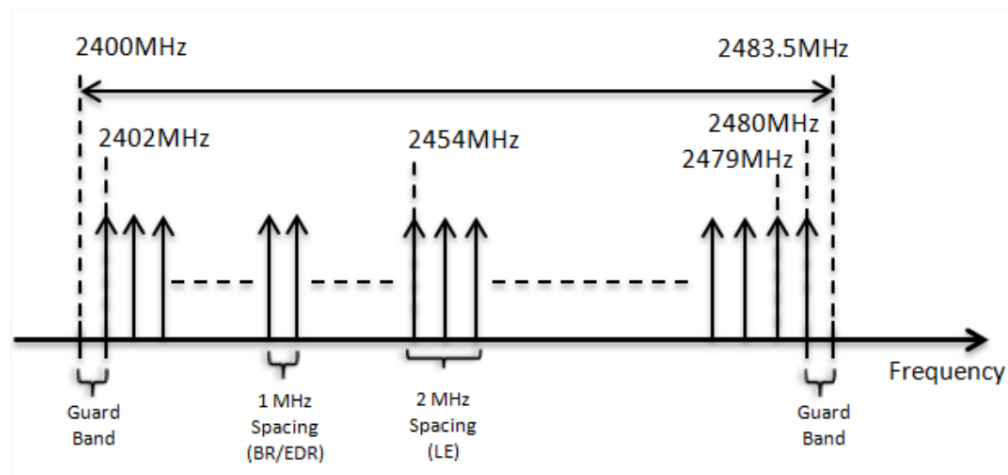
Communications : Bluetooth

□ Bluetooth

- Bluetooth wireless technology is an open specification for a **low-cost, low-power, short-range** radio technology for ad-hoc wireless communication of **voice and data** anywhere in the world.
- Bluetooth was invented by Ericsson in **1994**. Originally conceived **as a cable replacement technology**.
- “King Harald Bluetooth (His dead tooth, which was a dark blue/grey color, and earned him the nickname Bluetooth.)...was famous for uniting Scandinavia just as we intended to **unite the PC and cellular industries** with a short-range wireless link.”
- Bluetooth exchange works using short-wave radio, with radio bands ranging from **2.402 GHz to 2.480 GHz**, and building a Personal Area Network (PAN). Typically, a master Bluetooth device can connect to a maximum of **seven devices** at a go.

Communications : Bluetooth

□ Bluetooth Frequency Bands



Bluetooth, operating in 2.4 GHz ISM band

- employs **79 RF channels with 1 MHz** spacing for Basic and Enhanced Data Rates (BR/EDR) transmissions: $f=2402+k$ MHz, $k=0, \dots, 78$
- and **40 RF channels with 2 MHz spacing** for Low Energy (LE) transmissions: $f=2402+k*2$ MHz, $k=0, \dots, 39$ (LE).

Communications : Bluetooth

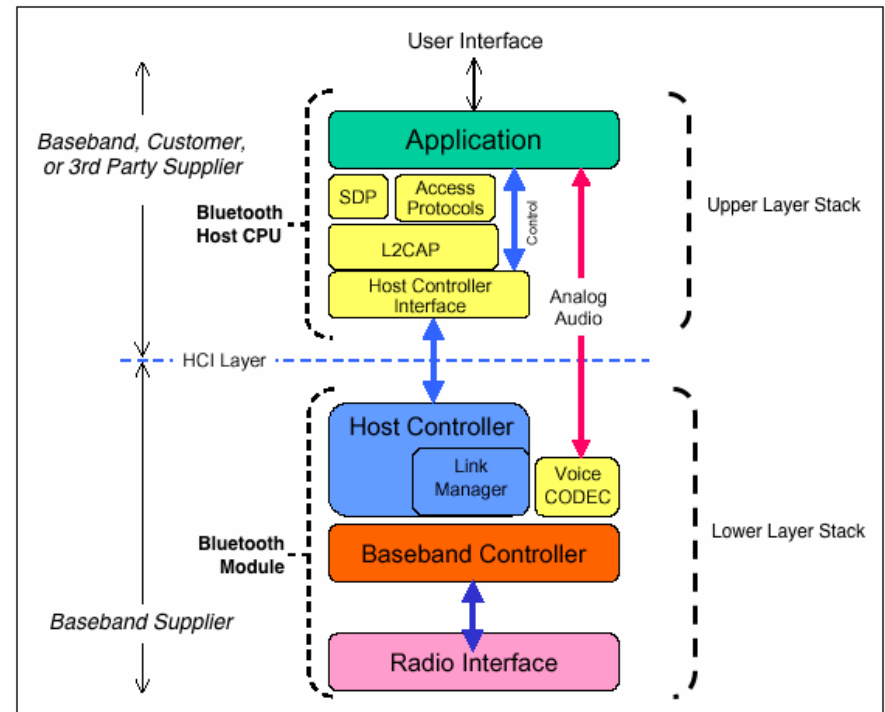
❑ Bluetooth Modulations

- Basic Rate:
 - Binary GFSK at 1 Msymbol/s
- Enhanced Data Rate:
 - $\pi/4$ -DQPSK at 2 Msymbol/s
 - 8DPSK at 3 Msymbol/s
- Low Energy:
 - Binary GFSK with at 1 Msymbol/s

Communications : Bluetooth

Bluetooth Layers

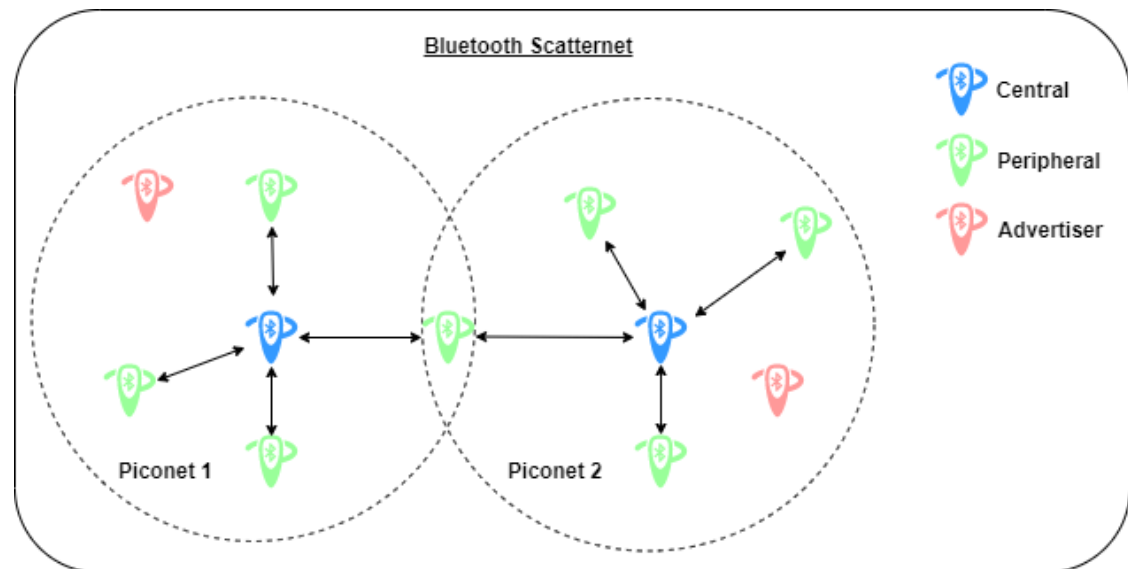
- The host controller interface (HCI) serves as the **interface between the software part of the system and the hardware** (i.e., the device driver).
- The L2CAP (logical link control and adaptation protocol) plays a central role in **communication between the upper and lower layers** of the Bluetooth stack. It keeps track of where data packets come from and where they should go.
- The service discovery protocol (SDP) is important to mention because it exists independently of other higher-level protocol layers. It provides the **interface to the link controller and allows for interoperability between Bluetooth devices**.



Communications : Bluetooth

□ Bluetooth Architecture

- The architecture of Bluetooth defines two types of networks:
 - Piconet
 - Scatternet

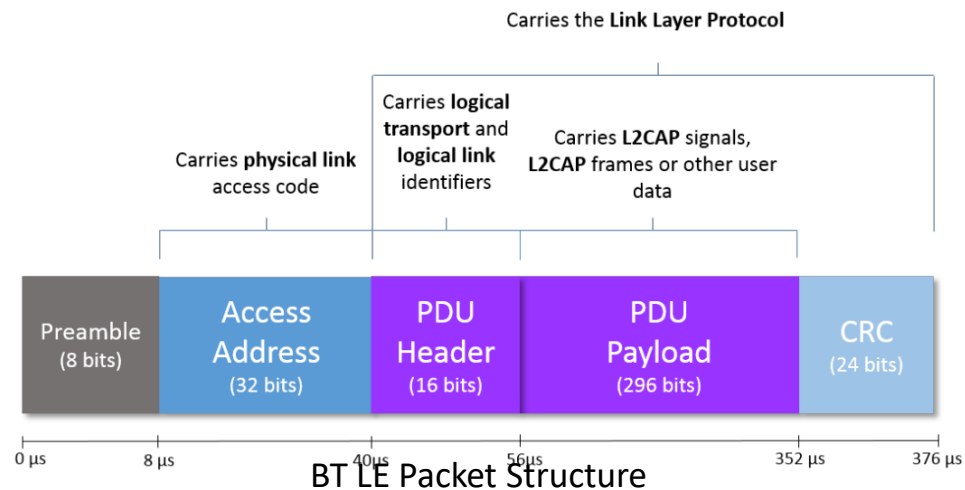
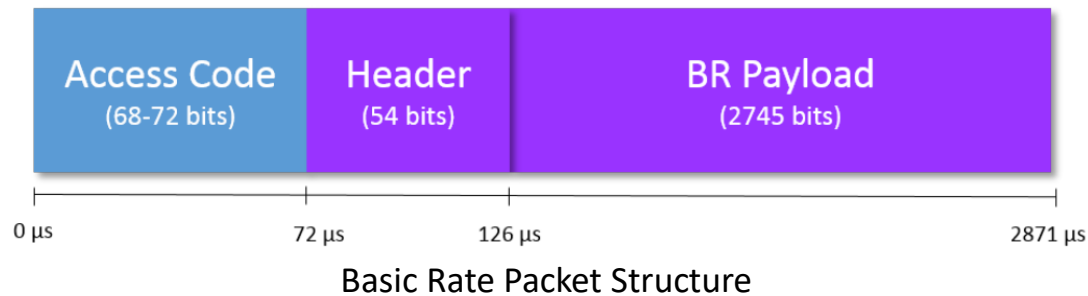


Before joining the piconet, each *Peripheral* node is in an advertiser role.

<https://www.mathworks.com/help/bluetooth/gs/bluetooth-technology-overview.html>

Communications : Bluetooth

❑ Bluetooth Frame Structure



Communications : Bluetooth

❑ Bluetooth Vs. Bluetooth LE.

Feature	Bluetooth Classic	Bluetooth Low Energy (BLE)
Power consumption	High (approx 1W)	Low (approx 0.01W-0.5W)
Communication Range	10m to 30m	10m to 30m
Data Rate	1Mbps for BR 2-3Mbps for EDR	500kbps-1Mbps
Modulation Technique	GFSK for BR 8-DPSK or $\pi/4$ -DQPSK for EDR	GFSK
RF Bandwidth	2.4 GHz ISM band (2400-2483.5 MHz)	2.4 GHz ISM band (2400-2483.5 MHz)
Number of Channels	79 channels each of width 1Mhz	40 channels each of width 2MHz
Spreading	Frequency Hopping Spread Spectrum (FHSS)	Frequency Hopping Spread Spectrum (FHSS)
Data link layer protocol	Time Division Multiple Access (TDMA)	Time Division Multiple Access (TDMA)
Error detection	8 bit CRC or 16 bit CRC, and ACKs	24 bit CRC, ACKs
Maximum number of active slaves	7	Unlimited

A comparative study of LPWAN technologies

Attribute	Bluetooth® Low Energy Technology	Wi-Fi	Z-Wave	IEEE 802.15.4 (Zigbee, Thread)	LTE-M	NB-IoT	Sigfox	LoRaWAN
Range	10 m – 1.5 km	15 m – 100 m	30 m - 50 m	30 m – 100 m	1 km – 10 km	1 km – 10 km	3 km – 50 km	2 km – 20 km
Throughput	125 kbps – 2 Mbps	54 Mbps – 1.3 Gbps	10 kbps – 100 kbps	20 kbps – 250 kbps	Up to 1 Mbps	Up to 200 kbps	Up to 100 bps	10 kbps – 50 kbps
Power Consumption	Low	Medium	Low	Low	Medium	Low	Low	Low
Ongoing Cost	One-time	One-time	One-time	One-time	Recurring	Recurring	Recurring	One-time
Module Cost	Under \$5	Under \$10	Under \$10	\$8-\$15	\$8-\$20	\$8-\$20	Under \$5	\$8-\$15
Topology	P2P, Star, Mesh, Broadcast	Star, Mesh	Mesh	Mesh	Star	Star	Star	Star

IoT wireless technologies

